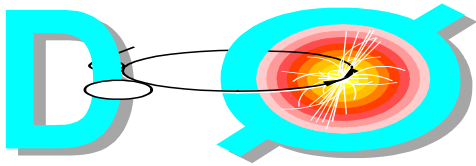


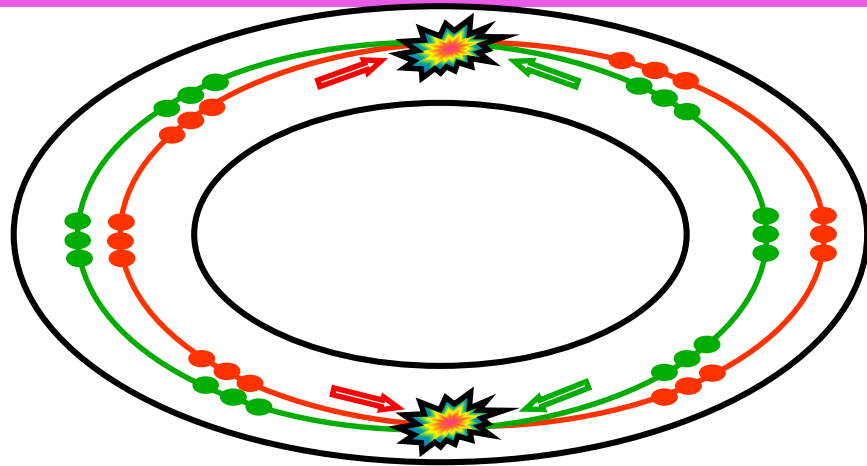
The DØ Level 2 Trigger

James T. Linnemann
Michigan State University
For the DØ L2 Trigger Group
(10 institutions!)

DPF
Aug 12, 2000
Columbus, Ohio



Run II at the Tevatron



Accelerator upgrades will produce >30 times the instantaneous p-pbar beam luminosity of the previous run

Run I (1992-6)
Operation

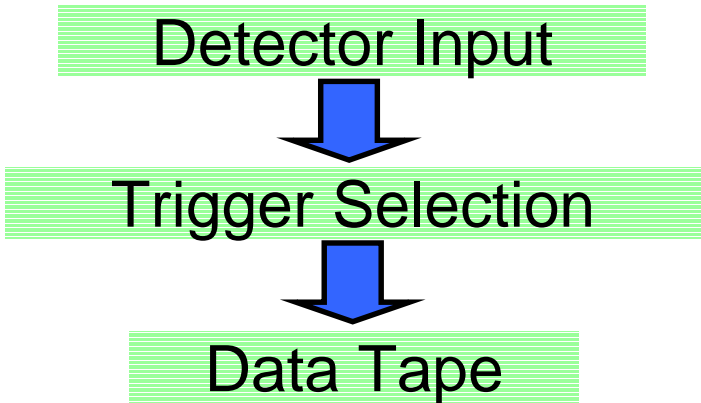
300 kHz

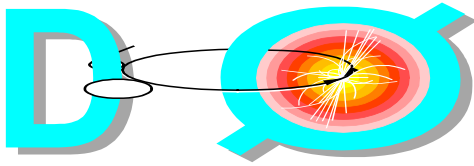
3 Hz

Run II (2000 +)
Operation

7.5 MHz

50 Hz



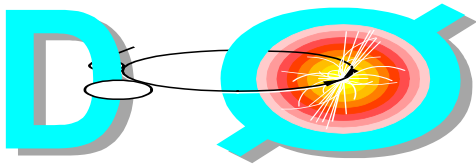


Trigger Strategy

Detectors provide geometric objects
 Combined by trigger systems to form
 physics objects

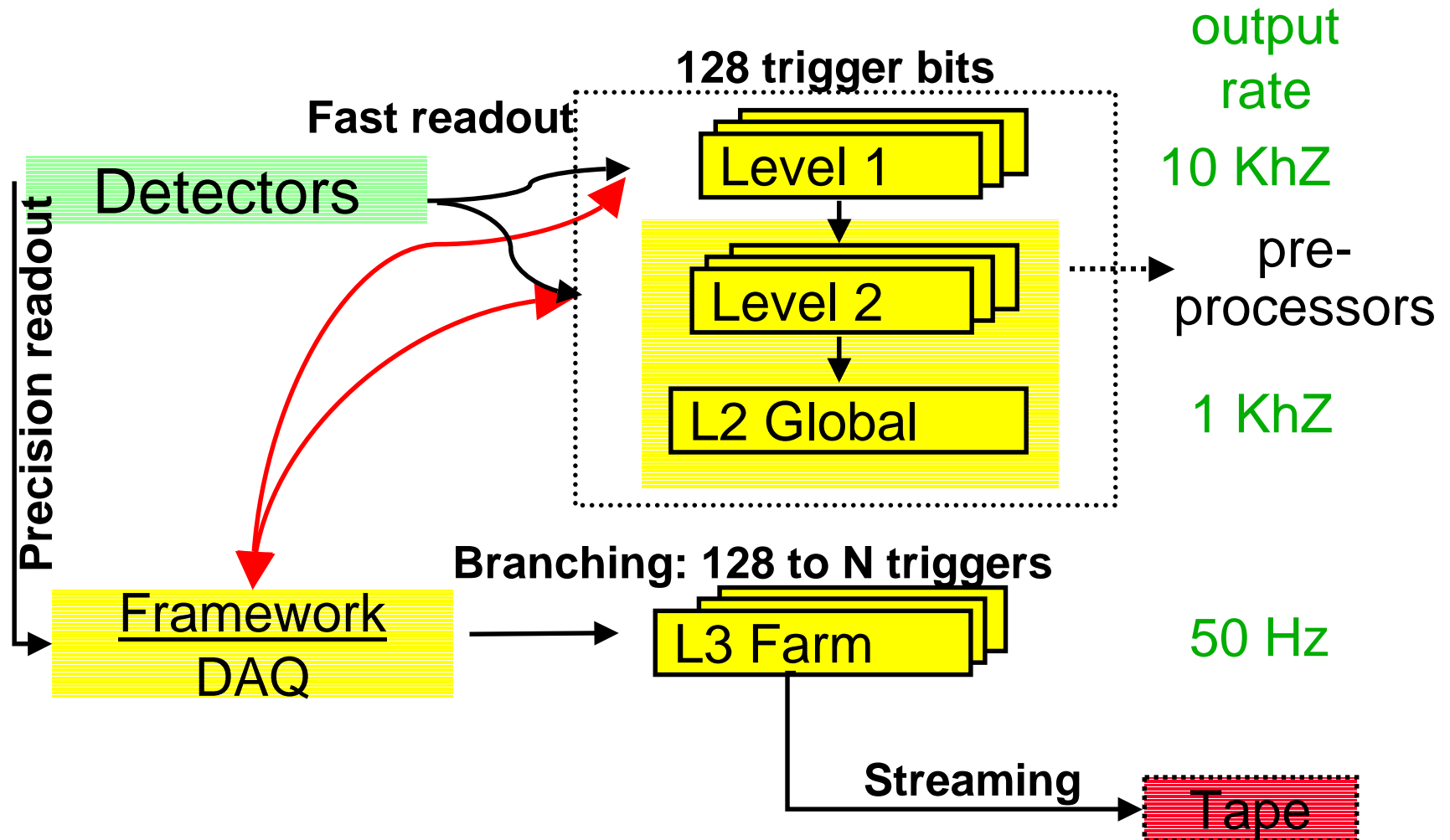
	Calor.	Muon	Silicon Vertex	Cent. Tracker	Pre-Shower
e^+, e^-	em clus			track	>> mip
γ	Em clus			no track	>> mip
μ	Mip	μ track		track	
τ	Had clus.			track	
ν	Miss ET				
Jets	Had clus.				
Heavy Flavor	Had clus	μ track	displaced vertex		

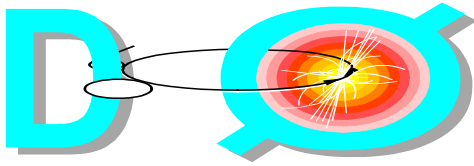
Trigger decisions: count objects
 measure object properties
 measure object relations



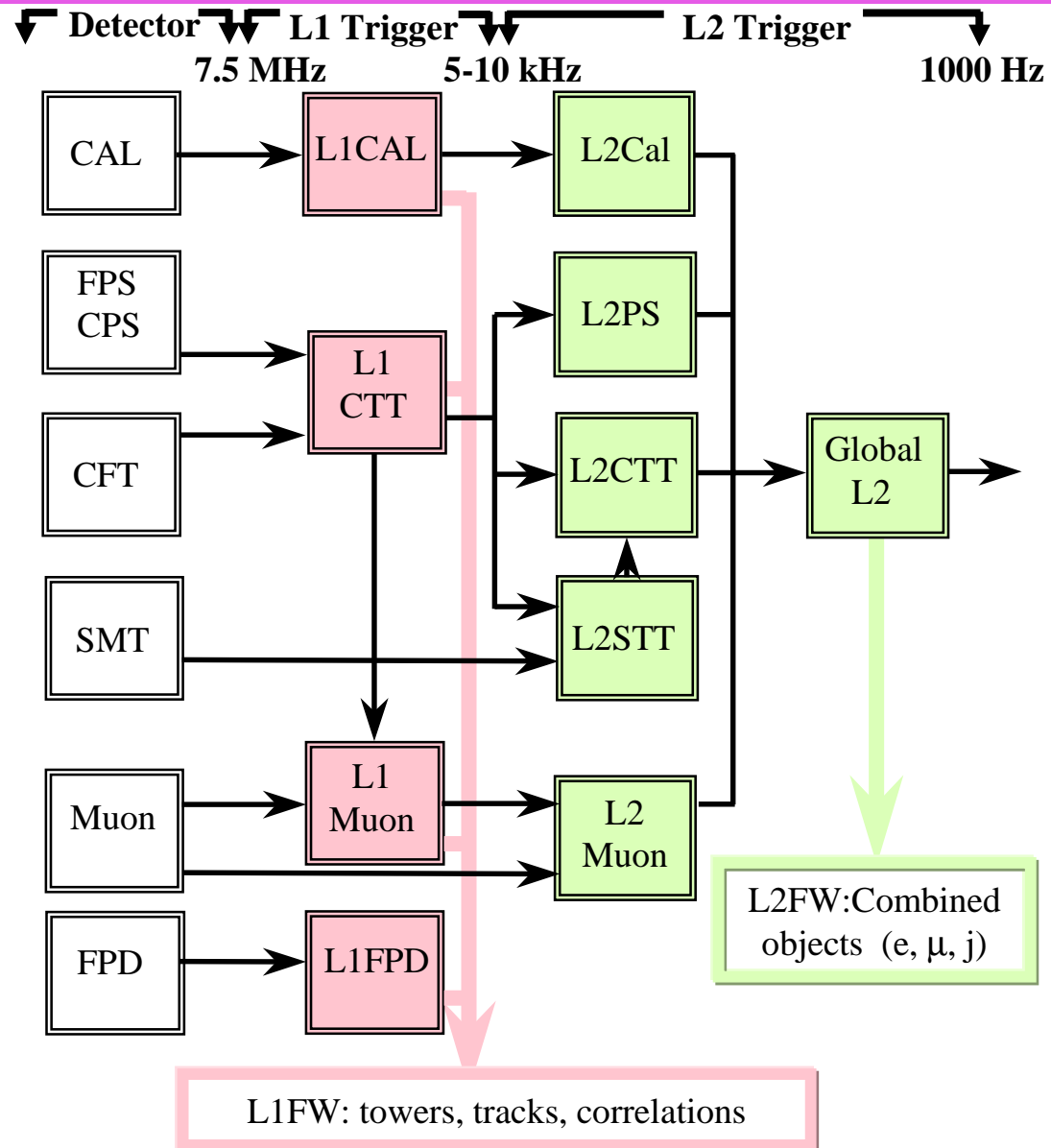
RunII Trigger System

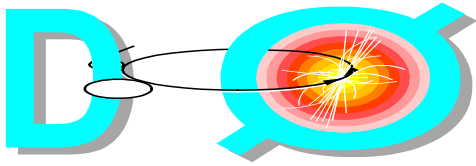
Trigger components and stages





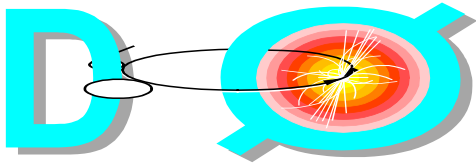
Trigger Organization





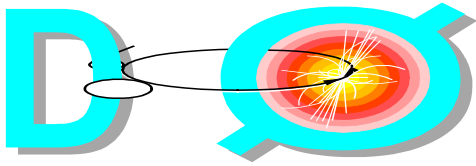
Level 2 Requirements

- First event wide trigger decision
- Combine sub-detector information into physics objects (e, jets, μ , missing E_T)
- 10 kHz input rate \Rightarrow **100 μ sec time budget**
- 1 kHz accept rate \Rightarrow **90% rejection**
- Less than 5% deadtime
- **Event order must be maintained!**
- 16 front-end buffers for events awaiting decisions
- Hardware support for monitoring and diagnosis
 - And VME readback of all download, status



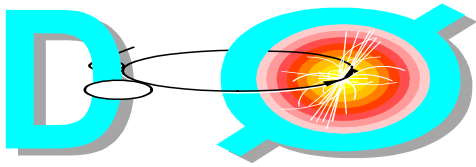
Stochastic Pipeline

- **2-Stage pipeline: Preprocessor and Global**
 - Preprocessors use detector-specific L1 data
 - Global processor combines detectors
 - Triggers map 1-to-1 with L1 (128 bits)
 - Each trigger programmable (physics objects and cuts)
- **Full set of buffers (16) between stages**
 - Busy raised by front ends not L2
- **Readout driven by hardware framework**
- **Muon, STT have more pipeline stages**
- **Design verified by queueing simulations**



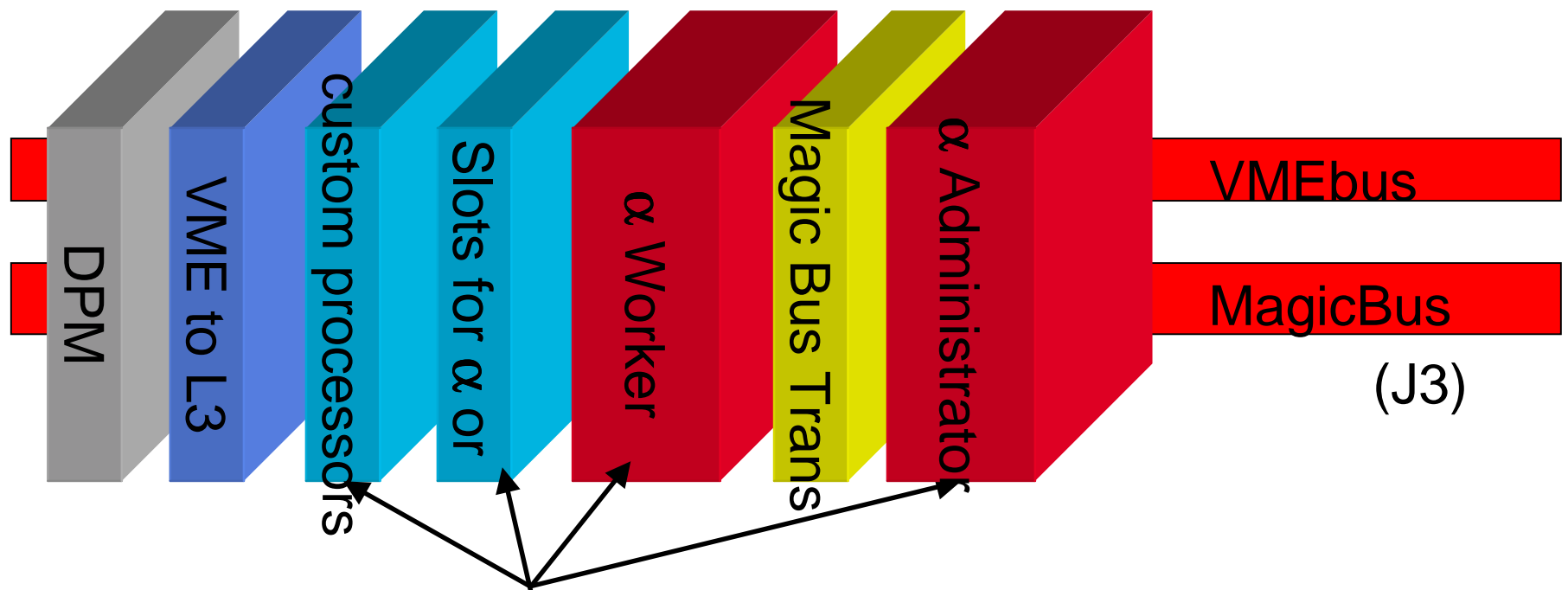
Parallelism

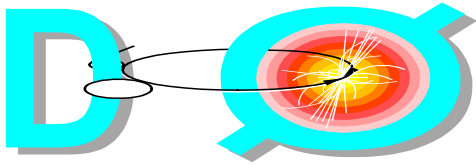
- Preprocessors
 - Muon, tracking, and PS use “geographic parallelism”
 - Calorimeter preprocessor
 - Find EM objects, jets and calculate missing E_T in parallel
 - EM/jet/Missing E_T event synchronous (“lockstep”)
 - Can the processing be done in event asynchronous way?
- Global
 - Parallel algorithm?
 - Need a highly parallel algorithm or suffer from Amdahl’s law
 - Global farm?
 - Must report answers in same order as arrival



Level 2 Crate (9U VME for Physics)

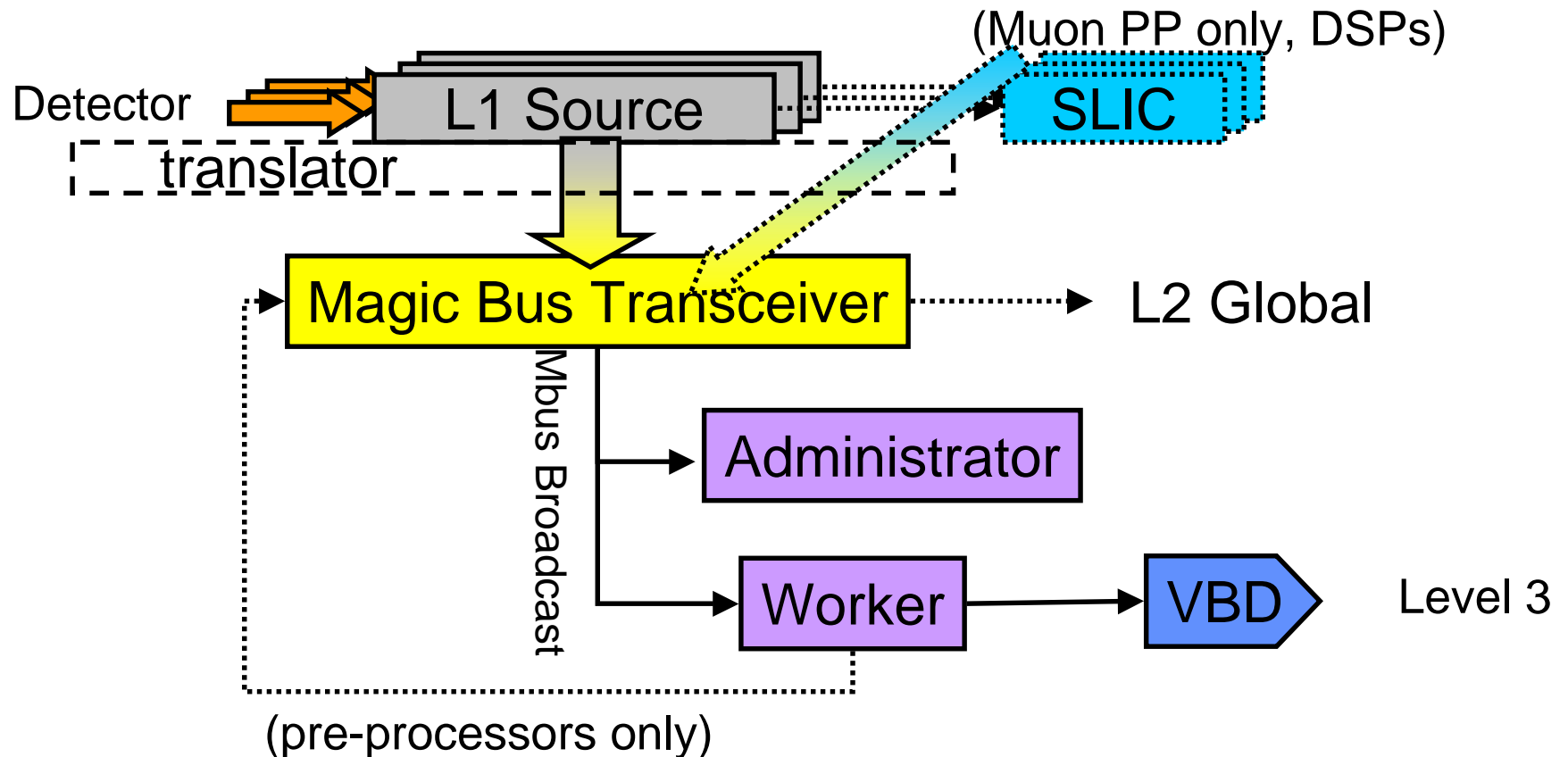
- Pre-processors and global have similar crates
- Data processing is done by
 - **500 MHz Alpha CPU** cards (=25,000 cycles/event)
 - or processor specific hardware

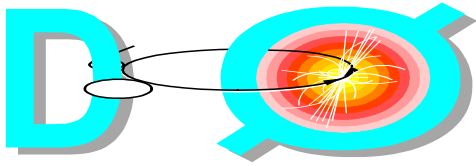




Data Flow

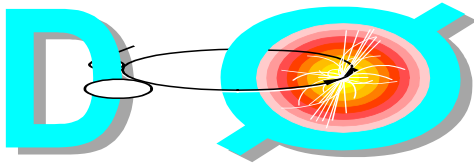
- In, Out by serial lines: 16MB/s Hotlinks, 106MB/s G-links
- **MBT** broadcasts to Alphas 320MB/s Magic Bus





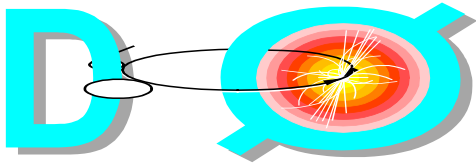
Alpha Processor Card

- **Based on DEC PC164 board**
 - Joint DØ/CDF Project
- **Contains:**
 - **500MHz** 21164 Alpha CPU 2-4 instructions/cycle
 - **128Mb** main memory
 - 267MB/s PCI
 - VME interface
 - 320MB/s MBus interfaces (DMA+PIO) (all I/O > 1KHz)
 - Custom Backplane control lines, interrupts
 - Ethernet, EIDE Hard Drive (Linux)
 - 32 channel ECL output port (monitoring)
- **Two functions**
 - administrator controls and manages workers
 - workers process data



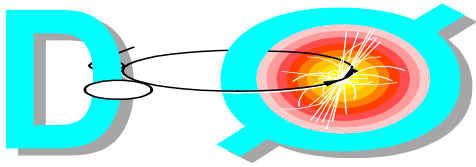
Other Level 2 Cards

- **Magic Bus Transceiver (MBT)** 8 in, 2 out
 - sends pre-processor outputs to global crate (Hotlinks)
 - broadcasts incoming pre-processor data (Hotlinks) to alphas (Mbus)
 - interfaces with Hardware Trigger Framework
- **SLIC (muon system)** 16 in, 2 out
 - 5 DSPs, 1 master and 4 workers
 - does basic formatting and sorting of data
- **Fiber Input Converter (FIC)**
 - translates G-link to Hotlink for L1 Trigger
- **Serial Fanout (SFO)** 1-6 in, 12 out
 - fans out **160 MHz Hotlinks** (including test stand data copies)
- **Cable Input Converter (CIC)** 12 in, 12 out
 - recovers signals for muon processor inputs
- **Bit3 VME-PC controller** PCI/fiber in, VME/dualport
commercial card
 - monitoring and initialization
- **VME Buffer Driver (VBD)** Run I Legacy card
 - reads and stores data to send to Level 3

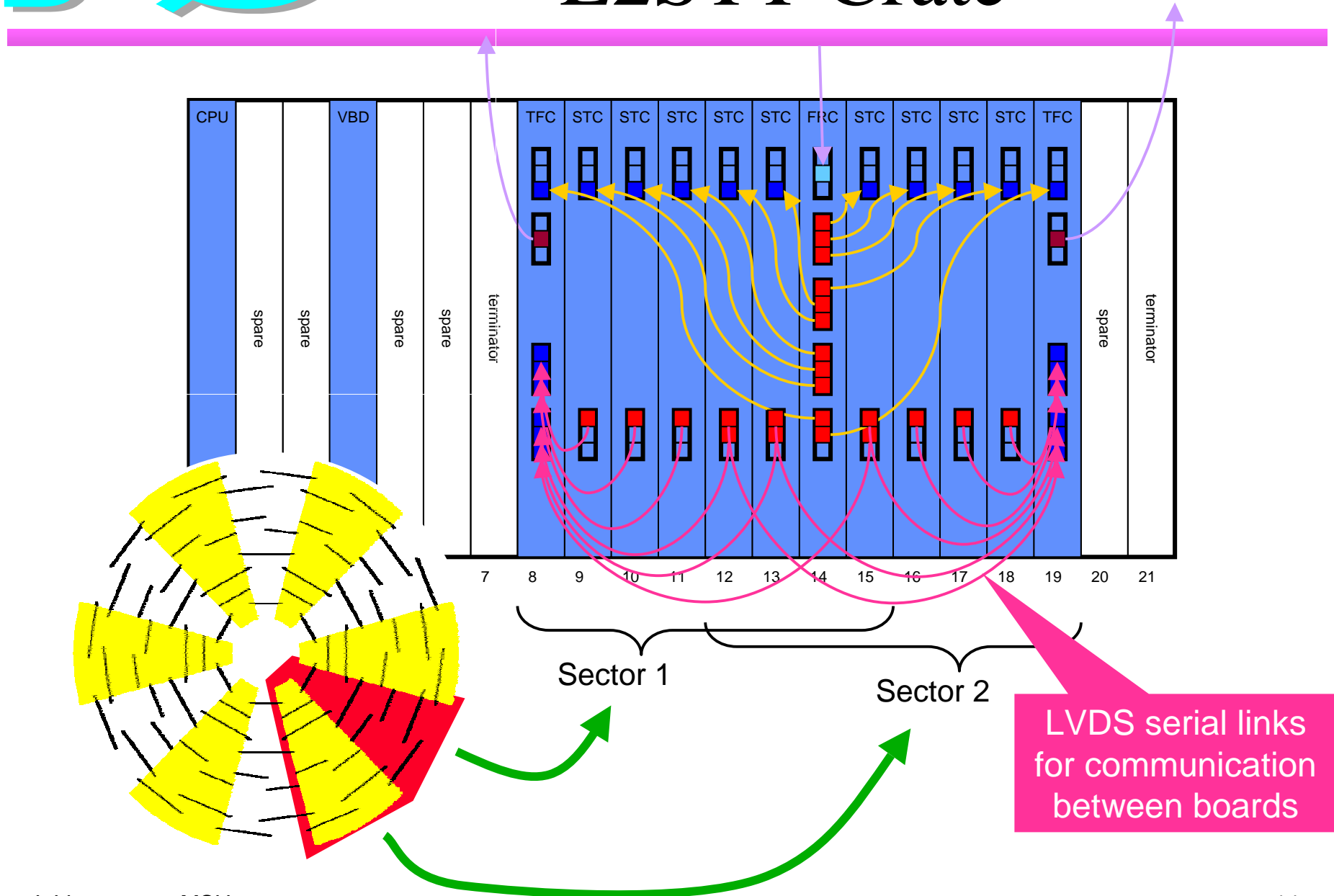


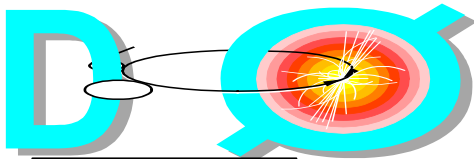
Alpha Environment

- Two environments used:
 - Alpha Linux for most running, debugging
 - modified Linux low level interrupt handler; physical addresses
 - turn off Linux while running--unless crash returns to debugger
 - run test software to debug crate cards in situ
 - bare system still used for some low level testing
- C++ but carefully---
 - No dynamic memory during event loop
 - No RTTI, STL
 - Restricted use of virtual functions
 - Data I/O done for user
 - No user I/O except via error logger during running
 - Run user code unaltered in simulator
 - Relink with simulation version of interfaces

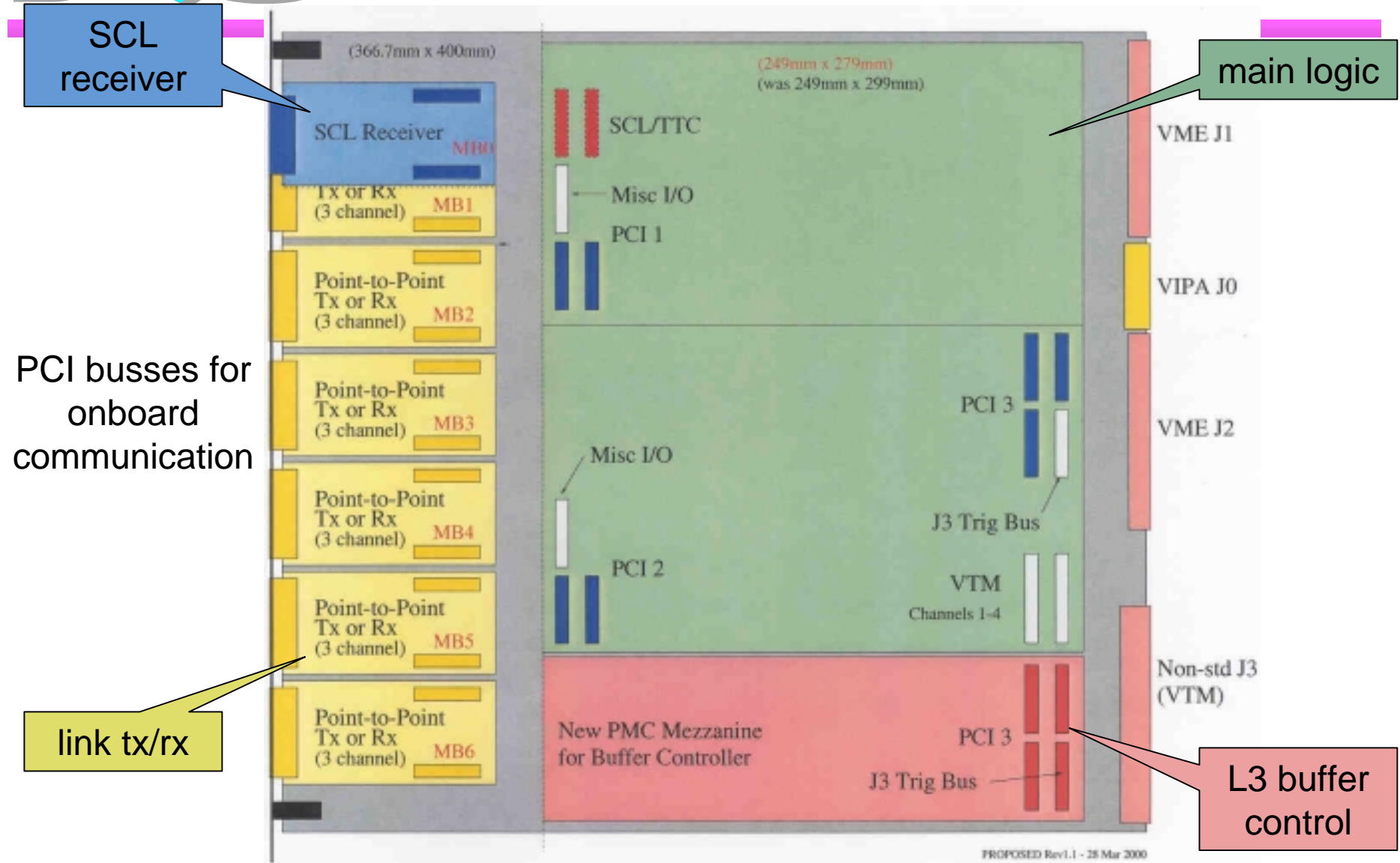


L2STT Crate





Motherboard



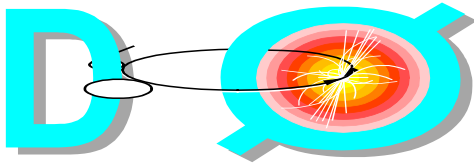
PCI busses for onboard communication

link tx/rx

main logic

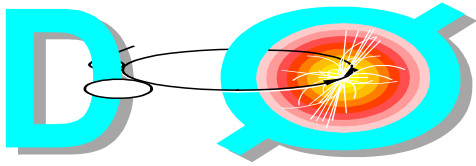
L3 buffer control

PROPOSED Rev1.1 - 28 Mar 2000



STT Card Flavors

- **Fiber Road Card**
 - fan out L1 tracker data
 - manage L3 buffers
 - arbitrate VME bus
 - FPGA based
- **Silicon Trigger Card**
 - preprocess Si data
 - associate hits with L1 tracks
 - FPGA based
- **LVDS Rx, Tx cards**
 - LVDS to PCI (132MB/s)
 - Input:
 - Event building, buffering
 - Output:
 - fanout
- **Track Fit Card**
 - fit trajectory to hits
 - DSP based; C program
- **CPU (68K)**
 - initialization
 - downloading
 - monitoring
 - Resets
 - VxWorks
- **VBD (legacy)**
 - L3 readout



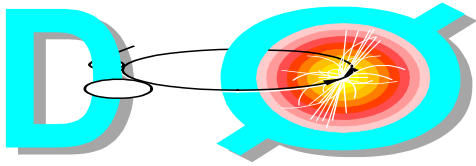
Current Status

- **Baseline boards in production (or done)**
- **Online Software (all under release control)**
 - Administrator, worker common code being tested
 - Similar stage with DSP code for SLIC cards
 - Alpha device drivers written, being tuned
 - global script runner and example filters written
 - Most preprocessor algorithms in simulator
- **Installation and commissioning has begun**
 - Vertical slice verification now
 - Test stand running
 - Installing crates and cabling now
 - Baseline system test in fall **2000**

Ready to run in 2001!

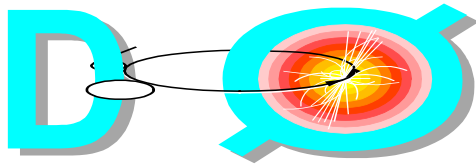
STT upgrade 1st year





Queuing Simulations

- Use RESQ package from IBM
- Baseline system meets system requirements if:
 - Median Preprocessor time of roughly 50 μ sec
 - Median Global time of roughly 50 μ sec
 - Avoid long tails in processing time
 - Buffers placed between all elements
- Concerns:
 - Correlation between Cal Workers
 - Retreat paths for Cal and Global

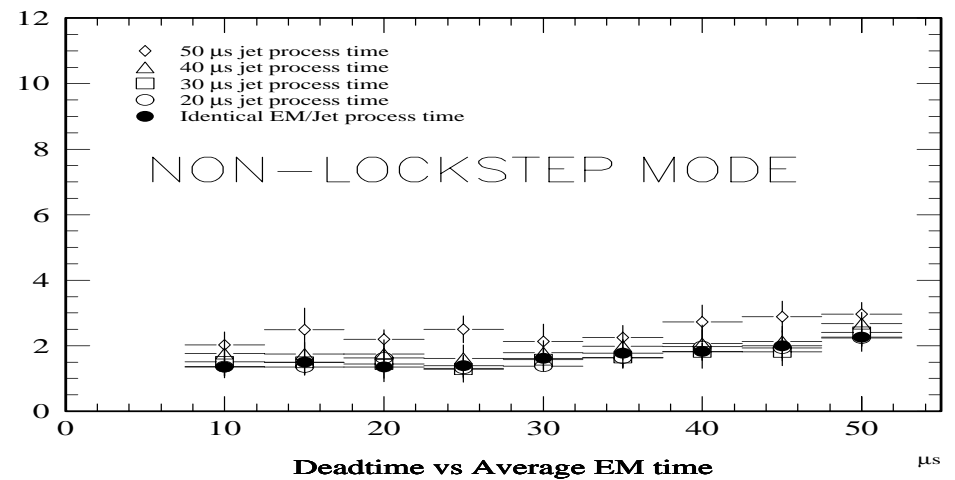
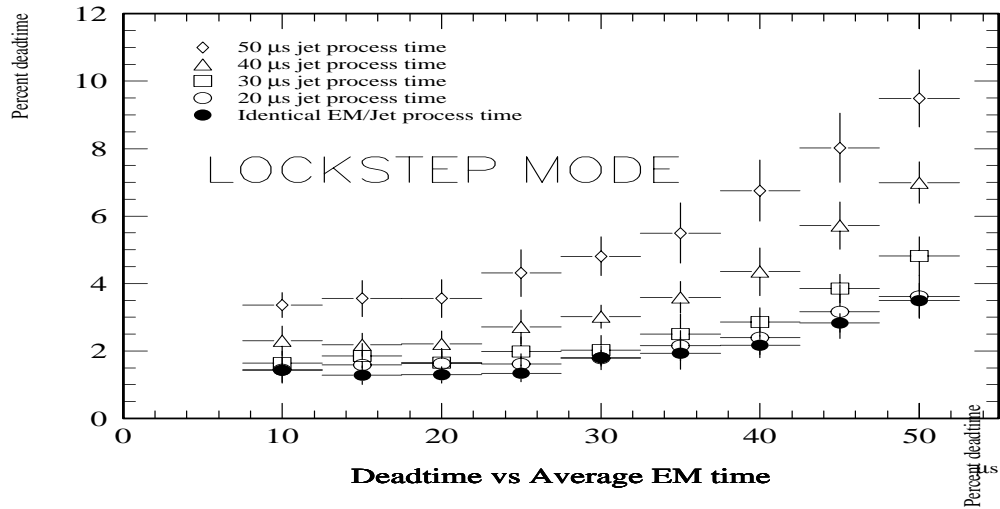


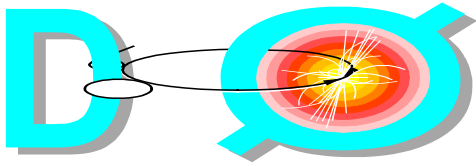
Calorimeter Preprocessor

Missing E_T : (nearly) constant time 45 μsec

EM, jet: vary between 20 and 50 μsec

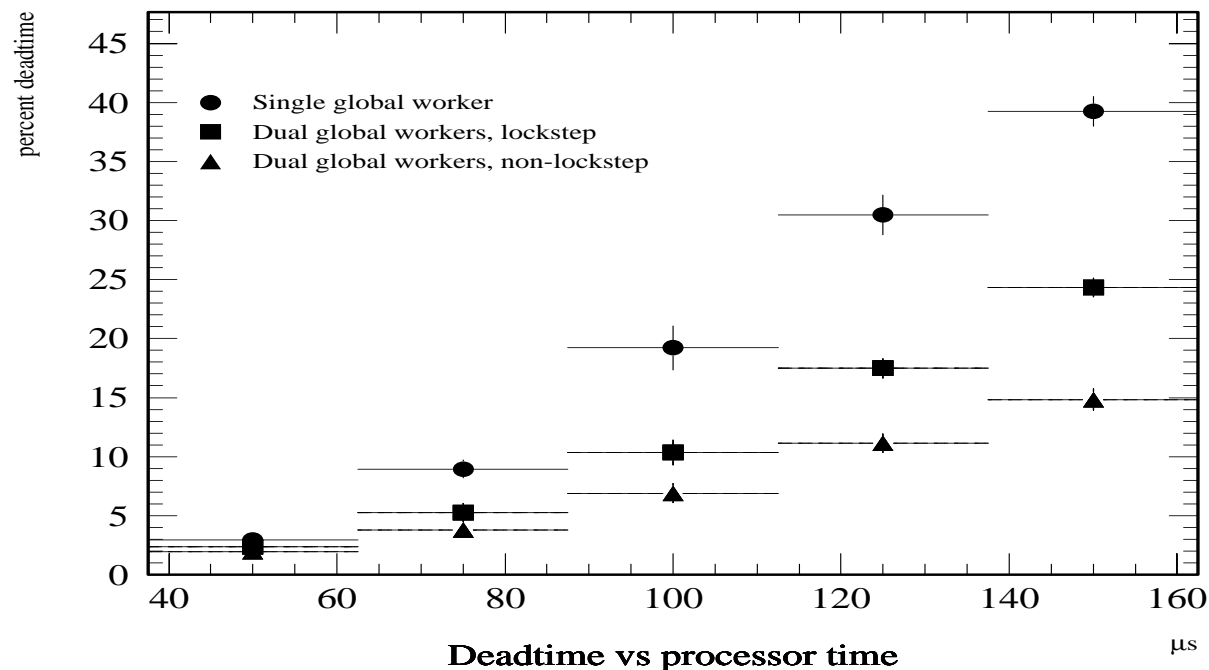
% Deadtime for Event synchronous vs event asynchronous processing

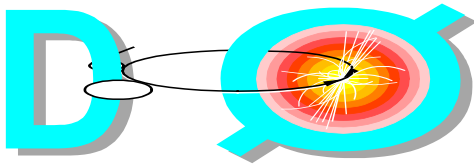




More Global Workers?

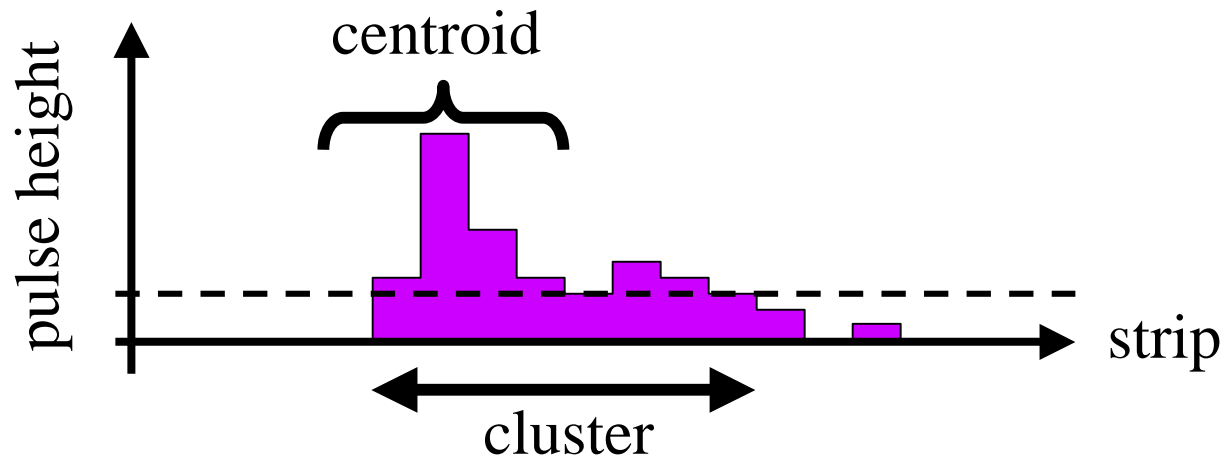
- **Parallel algorithm suffers from Amdahl's law**
- **Additional workers**
 - event synchronous mode (lockstep)
 - event asynchronous mode (non-lockstep)

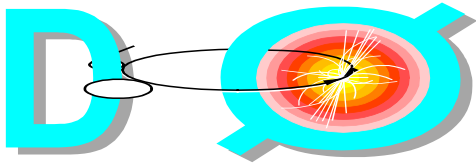




Processing of SMT Data

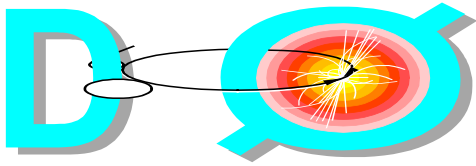
- bad strip mask
 - zero amplitude of flagged strips
- pedestal/gain calibration
 - chip-by-chip lookup table
- clustering algorithm
 - similar to offline, use 5 strips for centroid





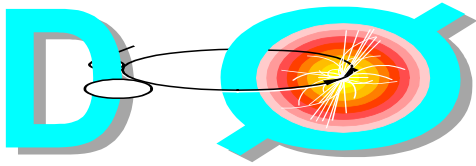
Track Fit Algorithm

- require hits in
 - at least 3 of the 4 SMT layers
 - same 30 degree sector
 - at most 2 adjacent barrels
- choose hits
 - closest to trajectory defined by CFT and beam
- linearized χ^2 fit



STT Performance

- generate helical tracks
- intersect with
 - ideal detector geometry
 - nominal assembly tolerance
 - nominal + tent distortions
- reconstruct with ideal detector geometry
- impact parameter resolution includes
 - multiple scattering ($50 \mu\text{m GeV}/p_T$)
 - beam spot size ($30 \mu\text{m}$)



Performance

p_T (GeV)	geometry	background pass rate	relative rate	impact par cut (2σ)	relative b efficiency	relative bb eff
		f	$\propto f^3$		ϵ	$2\epsilon^3 - (\epsilon^3)^2$
∞	ideal	4.5%	1	68 μm	1.00	1.00
	nominal	10%	11	86 μm	0.95	0.90
	tent	14%	30	100 μm	0.95	0.88
3.0	ideal	4.5%	1	76 μm	1.00	1.00
	nominal	9%	8	94 μm	0.94	0.88
	tent	12%	19	110 μm	0.94	0.88
1.5	ideal	4.5%	1	96 μm	1.00	1.00
	nominal	7.5%	4.6	108 μm	0.96	0.91
	tent	10%	11	120 μm	0.96	0.91

assume: luminous region = 22 cm, three tracks with $S > 2$,
impact parameter of b-tracks = 250 μm